

Name: **Word Nerd™**
Awards:

Players: 2+

Age: 8+

Skills: Creative Thinking,
Word Recall,
Sentence Formation,
Vocabulary

Components: 137 Word Cards, 1 Die, 8 Help Cards, 1 Pad of Paper, 6 Pencils, 1 Rules Sheet.
Description: Okay...a couple of requirements here. You GOTTA love words...you GOTTA love the creative process...and you GOTTA be ok with somebody using GOTTA! Well, you can be picky if you want.
This actually is a re-vamped version of my very FIRST game to market! I was THRILLED that it won the Parents' Choice GOLD Award! But, the name was bad, graphics dull and packaging huge.
This re-design of the game is SO much more compact and plays faster and better!

Are YOU a Word Nerd waiting to be discovered?!?

You won't know until you play this NEW game of quick wits and words!

★ No other game encourages and UNCOVERS creativity like **Word Nerd!**

★ You will never look at a word the same way again!

★ The word **CHAIR** might become the sentence...

Charlie
Has
Awfully
Irritating
Relatives!

OR...

Cousin
Henry's
Aroma
Is
Repulsive!

OR...

Capitol
Hill's
Animosity
Is
Ridiculous!

★ Make them funny or make them serious but, you have to make them!

★ You will be amazed at what your friends and family create.
You will surprise yourself!

★ **Word Nerd** - A challenging game with hilarious results!

So...

Let's PLAY

Yes! I'm a Word Nerd!

Goal : Make sentences to earn cards for points. Get the cards that form the words **WORD** or **NERD** for extra points. Earn the most points to win the game! And, have a blast sharing sentences!

Background: Sentences are created in the following way:
Players take the first letter in their word to *start* the first word in their sentence. They take the second letter in the word to *start* the second word in their sentence. They take the third letter for the third word, fourth for the fourth and so on.

For instance, the word **PIZZA** could become the sentence:

Penguins
In
Zoos
Zip
Around!

OR

Please
Invide
Zoey's
Zany
Aunt!

OR

Paul
Ingested
Zesty
Zucchini
Appetizers!

- So, first, players decide on the length of the game by drawing a certain number of WORD cards - 7 is the minimum.
- These cards are given to a selected **“Card Turner”**.
- The remaining cards are put in the middle of all players and will be used for **CARD PLAY**.
- Also, the **“HELP”** cards are placed (face up) all around the card pile.

Players agree on which side (COLOR) they will use for the **word selection** and which side will be used for **card play**.

***NOTE :** *The cards are double-sided & dual use cards.*

Front
1. PEAK
2. PANDA
3. PENCIL
4. PACIFIC
5. PARAKEET
6. PATCHWORK

LETTERS

Back
1. BATH
2. BLOCK
3. BUMPER
4. BARBELL
5. BULLFROG
6. BOULEVARD

WORDS

- All players have paper and pencil and the WORD NERD timer app is downloaded and ready.
- Players then take turns rolling the die - and writing down the number shown, if needed.
- When ready, the “Card Turner” flips the card and someone starts the timer.
- All players find the word with the number that matched their roll and start creating a sentence out of the word - Make them funny or make them serious but you have to make them to earn cards!
- When time is up, players take turns sharing the sentence they created. Players should share even if they did not finish ... some of the best laughs have come from these and players are sure to offer words that might have helped.
- If finished and accepted (*has to be real sentence so, watch out if you are playing with an English teacher!*) players draw the same number of cards from the deck as was the number they rolled.
****Rolled a 4, used #4 Word, drew 4 cards.***
- The player who has the LEAST amount of cards also draws a “HELP” card which they may use on any following turn or keep for points.

HELP Card Examples

- When the last card has been played, sentences shared and play cards drawn, players score up their cards.

Cards used in the forming of the word:
WORD = 2 pts each.

Cards used in the forming of the word:
NERD = 3 pts. each

All remaining single cards = 1 point each

Unused HELP cards = 3 points each.

Example

4 x 2 pts. = 8

4 x 3 pts. = 12

4 x 2 pts. = 8

7 x 1 pt. = 7

TOTAL = 25

Furry
Animals
Make
Ingrid's
Llama
Yodel!

You know, I think this Word Nerd title is fitting me just right!

The **WORD NERD** box will include:

- 1 Die
- 137 Word/Play Cards
- 8 HELP cards
- 1 Pad of paper
- 6 Pencils

And the FREE WORD NERD Timer app (iOS or Android)

Some
Elderly
Nerds
Invent
Outlandishly
Racy
Sentences!

Fred
Really
Is
Encouraging
Friend's
Dumb
Sentences!

I made a GOOD one!
I LOVE this!

WORD NERD

A Quick-Witted Word Game!
Ages 8 to Adult
2+ Players

A little Thinking...
a LOT of FUN!®