

Name: **IF**TM

Players: 1 Age: 7+ Skills: Planning, Strategy, Decision Making, Sequencing

Awards:



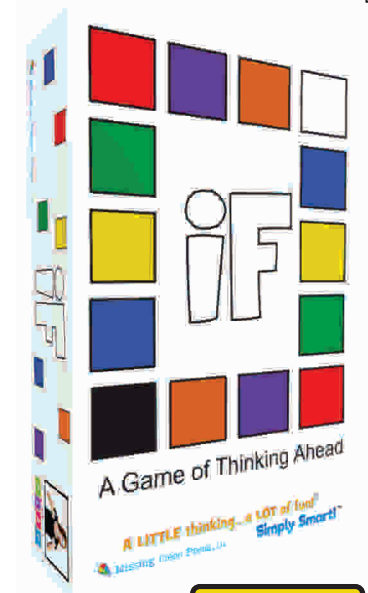
Components: 72 Cards, 4 Game Meeples, 4 Scoring Pieces, 1 Game Mat, 4 (double-sided) Scoring Mats

Description: IF...you are on **RED**...you may only play a **RED** card to move forward. IF... **BLUE** - play **BLUE**. On **GREEN**? Yep, play **GREEN**. Play **ANY** color to move back but that's the end of your turn. But, sometimes, your only move **IS** to move back.

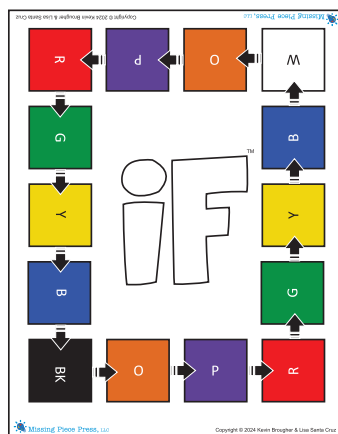
BLACK and **WHITE** are a little different...in a good way!

Plan your moves in the best way to get back to **WHITE**. Pass **WHITE** and you get **1** point. Land on **WHITE** and you get **2** points! Individual or **TEAM** play - you choose!

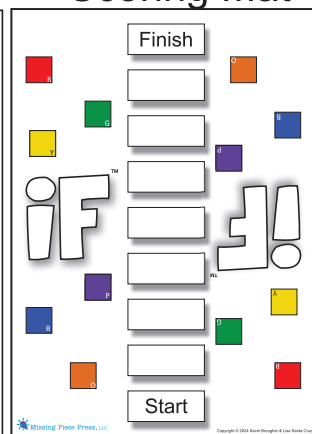
IF is a **WONDERFUL** family game that has everyone planning their best use of their cards in hopes of



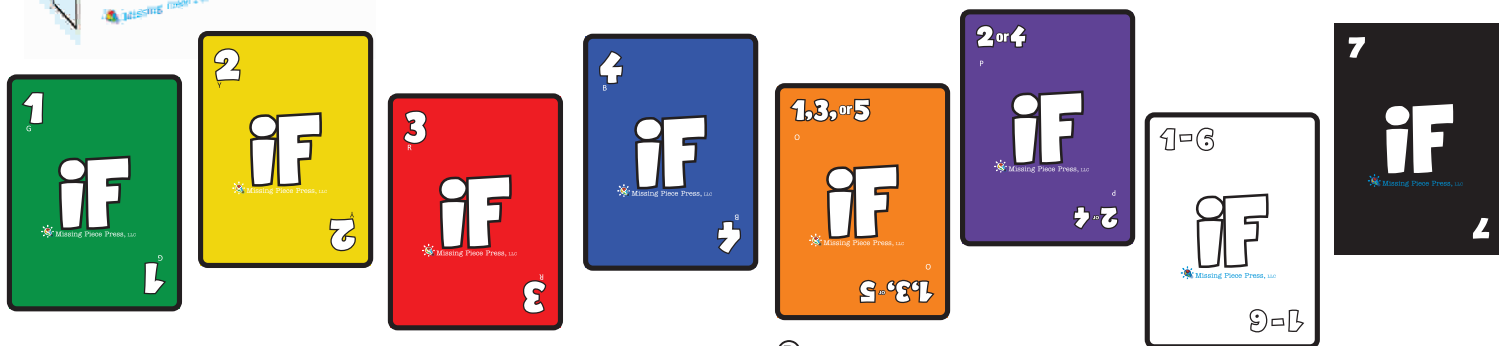
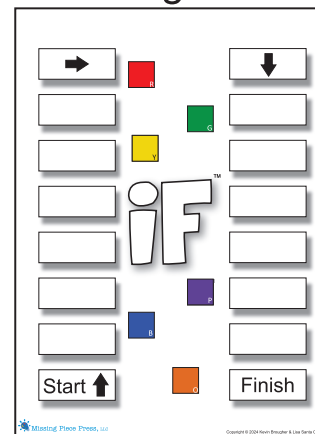
Game Mat



Short Game Scoring Mat



Long Game Scoring Mat



®

A
SIMPLY SMART
Game

A LITTLE thinking...a LOT of fun![®]