

TM

Name: **GO FISH 2**

Players: 2 - 6

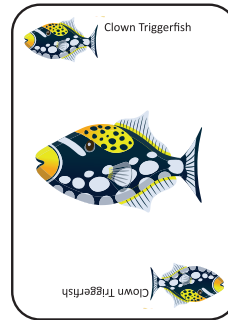
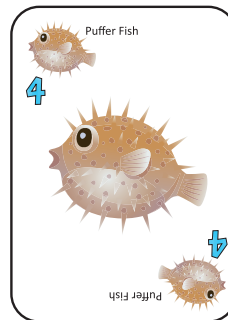
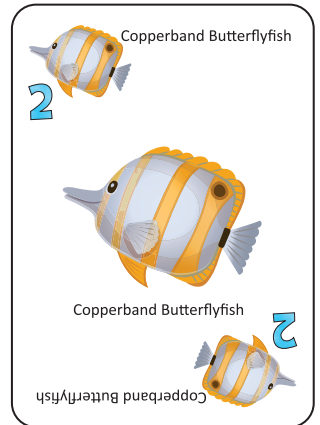
Age: 7+

Skills: Planning, Strategy, Decision Making,  
Probability, Predicting,**Components:** 72 Cards, 1 Rule Sheet, 1 Game Mat, 4 Game Pieces**Description:** An Upgraded Classic Game of Collecting

There comes a time when families are a little...well, "fished out".

Go Fish! will always be fun but it is DEFINITELY time for  
an upgrade! **Go Fish! 2** has cards, like this:

It is asking **ONE** other player if they have **TWO** cards with fish just like the one on the card. If they have **EXACTLY** that number, the player gets the cards. But, if they have **MORE**, or **LESS**, - they tell the player that they have **MORE** or **LESS** and keep what they have. The player **FISHES** one card from the draw pile. Players will eventually get 5 cards of one kind of fish or 5 cards with **NO** included numbers.

Either way, they get to move on the BOARD! It's **NEW!** It's **FUN!**

**A LITTLE thinking...a LOT of fun!**®