

Name: **STACKS™**

Players: 2 or 4

Age: 7+

Skills: Planning, Strategy, Decision Making, Probability, Sequencing, Predicting,

Awards:



Components: 72 Cards, 1 Rule Sheet, Game Mat, 4 Game Pieces

Description:

Three **STACKS** of 7 cards each. Can you get rid of them before your opponent gets rid of theirs? Or will YOU, or your TEAM, be the one stuck with a lot of points? You move your piece the same number of spaces as the number of points you got caught with! Yeah...you don't want to be moving!

Your turn? Start by playing a card. You have 3 piles each with the top card revealed. If one of those top cards **CONNECTS** to your played card (is one # bigger or smaller) take it and place it on your played card. Flip over the card from the **STACK** you just took from. Keep pulling cards off as long as they continue to connect. Play from your hand to fill in a gap.

The special cards and board play add fun to the already engaging game of... **STACKS!**



A LITTLE thinking...a LOT of fun!®